



## CLUB CONFLICT: SEASON 12

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**June 20, 2010**

Attention Club Conflict Team Captains! Please begin assembling your teams now. Counter-Strike Source Season 12 will take place shortly. We expect to kick off Preseason in August 2010. In anticipation of Club Conflict Season 12, our [website](#) is being worked on and we hope to announce some exciting news regarding new functionality and features soon!

Our Annual LAN Party, [LAN{US}East 2010](#), is scheduled to take place from July 29 – August 1, 2010. The Official Sound Sponsor of Club Conflict Online Gaming League, heavy metal band [Habit of Force](#), is going to perform at our event on Friday July 30, 2010. Habit of Force recently released their debut album “[Submission Denied](#)” and will be performing poolside at our event. You do not want to miss this LAN Party! Club Conflict members may sign up for the LAN Party at the following [link](#). Only a few slots are left so act soon!

Club Conflict Online Gaming League has some exciting developments! We have made some [Staff](#) additions recently. I am happy to announce that Robert Gancorz is the new Operations Manager for Club Conflict Online Gaming League. You may know {US}Gancorz[GenX] from CAL (Cyberathlete Amateur League) and the CPL (Cyberathlete Professional League). Robert was the Operations Manager of CAL, heading up a staff of talented CAL Admins. We will be leaning upon {US}Gancorz[GenX] to help make Club Conflict Online Gaming League the best Counter-Strike Source league available.

Phil “{US}Stonehenge” Miles has also joined our Club Conflict Staff and is our new Director of Web Application Development. Phil is an [accomplished](#) project manager, database and software development professional and we are proud to have him head up our Web Application Development Team. Phil is currently leading an exciting web development project for Club Conflict by leading developers.

Speaking of developers, we have added (2) new software developers to our Club Conflict Staff, {US}Socrateez (Joe) and our friend Zurn (Jake). Watch for this dynamic duo to help shake up the world of Online Gaming Leagues with innovative software development. Also, {US}Rusky (Serge) has also joined our staff and will be helping us develop and administrate the league. Our entire Club Conflict Staff has been meeting weekly, planning exciting features to be revealed soon. Thanks to the entire staff for their contributions!

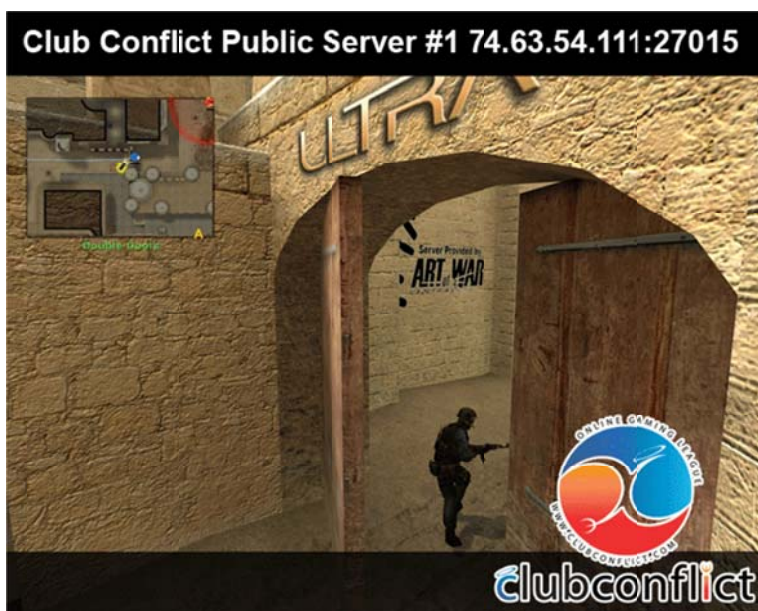




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Our Official Server Sponsor, [Art of War Central](#), have the best 100 tic servers on the planet! They are sponsoring our league with great match servers as well as (3) 40-slot 100 tic Counter-Strike Source servers for public play. We would like to encourage Club Conflict teams and members to “adopt” one of these servers and make it your home server for your clan or team. All Club Conflict Team Captains have admin privileges on these servers.



74.63.54.111.:27015 Club Conflict Public Server #1

74.63.54.59:27015 Club Conflict Public Server #2

74.63.54.163:27015 Club Conflict Public Server #3

